

The directory ICD has to be generated using the following command:

Console

```
getTemplateForDirectory MODROOT_WS ICD
```

Makefile

The Makefile was generated with the previous command, but the following entries need to be modified / added:

Makefile

```
#
# Generate ACS Error System classes
#
ACSERRDEF := SystemErr

#
# IDL Files and flags
#
IDL_FILES = Types Console DataBase Instrument Scheduler Telescope TelescopeControl Camera Storage
IDL_TAO_FLAGS =
USER_IDL =

TypesStubs_LIBS = acscomponentStubs
ConsoleStubs_LIBS = acscomponentStubs SYSTEMErrStubs TypesStubs
DataBaseStubs_LIBS = acscomponentStubs SYSTEMErrStubs TypesStubs
InstrumentStubs_LIBS = acscomponentStubs SYSTEMErrStubs TypesStubs
SchedulerStubs_LIBS = acscomponentStubs SYSTEMErrStubs
TelescopeStubs_LIBS = acscomponentStubs SYSTEMErrStubs TypesStubs
TelescopeControlStubs_LIBS = baciStubs acscomponentStubs SYSTEMErrStubs TypesStubs
CameraStubs_LIBS = baciStubs acscomponentStubs SYSTEMErrStubs TypesStubs
StorageStubs_LIBS = acscomponent TypesStubs
```

IDL Files

The IDL files have to be placed in the ICD/idl directory:

Types.idl

```
#ifndef _TYPES_IDL_
#define _TYPES_IDL_

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 */

#pragma prefix "acsws"
```

```

/** @file Types.idl
 * IDL specification of Mount object for ACS Course
 *
 * There are 4 different interfaces that show the implementation
 * of a Mount component with increasing complexity.
 * At every step we add new functionality, aligned with what
 * is demonstrated in the course
 */

module TYPES
{
    // Image types
    typedef sequence<octet> ImageType;
    typedef sequence<ImageType> ImageList;

    // Coordinates type
    struct Position {
        double az;
        double el;
    };

    // Targets types
    struct Target {
        long    tid;
        Position coordinates;
        long    expTime; /* seconds */
    };
    typedef sequence<Target> TargetList;

    // Proposal types
    struct Proposal {
        long pid; /* proposal ID */
        TargetList targets;
        long status; /* 0 queued, 1 running, 2 ready */
    };
    typedef sequence<Proposal> ProposalList;

    // RGB Configuration of the CCD
    struct RGB {
        long red;
        long green;
        long blue;
    };
};

#endif

```

Console.idl

```

#ifndef _CONSOLE_IDL_
#define _CONSOLE_IDL_

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 * Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA
 */

```

```

*/

#include <acscomponent.idl>
#include <Types.idl>
#include "SystemErr.idl"

#pragma prefix "acs"

/**
 * @file Console.idl
 * SystemErr Console IDL file
 */

module CONSOLE_MODULE
{

    /** @interface Console
     * Operator's interface to set automatic and manual modes.
     * Grants manual access to low level components.
     */
    interface Console : ACS::ACSComponent
    {
        /**
         * Set the automatic / manual mode for the operator. Raises an exception
         * if the automatic mode is asked twice.
         *
         * @param mode if true then automatic mode otherwise manual mode.
         * @return void
         */
        void setMode(in boolean mode)
            raises(SystemErr::AlreadyInAutomaticEx);

        /**
         * Get the current operator's mode.
         *
         * @return current operator's mode
         */
        boolean getMode();

        /**
         * Set the camera on.
         *
         * @return void
         */
        void cameraOn()
            raises (SystemErr::SystemInAutoModeEx);

        /**
         * Set the camera off.
         *
         * @return void
         */
        void cameraOff()
            raises (SystemErr::SystemInAutoModeEx);

        /**
         * Move telescope in synchronous mode. Raises an exception if the
         * requested position is out of limits.
         *
         * @coordinates az, el coordinates
         * @return void
         */
        void moveTelescope(in TYPES::Position coordinates)
            raises(SystemErr::PositionOutOfLimitsEx, SystemErr::SystemInAutoModeEx);

        /**
         * Current telescope position.
         *
         * @return Telescope position
         */
    }
}

```

```

    TYPES::Position getTelescopePosition();

/**
 * Get an image from the camera (from actual position of telescope).
 *
 * @return Image from the camera
 */
TYPES::ImageType getCameraImage()
    raises(SystemErr::SystemInAutoModeEx, SystemErr::CameraIsOffEx);

/* Camera settings */

/**
 * Set the RGB configuration of the camera
 * @param rgbConfig the TYPES::RGB configuration
 */
void setRGB(in TYPES::RGB rgbConfig)
    raises(SystemErr::CameraIsOffEx);

/**
 * Set the pixel bias configuration of the camera
 * @param bias the pixel bias configuration
 */
void setPixelBias(in long bias)
    raises(SystemErr::CameraIsOffEx);

/**
 * Set the reset level configuration of the camera
 * @param resetLevel the reset level configuration
 */
void setResetLevel(in long resetLevel)
    raises(SystemErr::CameraIsOffEx);
};

#endif
#endif

```

DataBase.idl

```

#ifndef _DATABASE_IDL_
#define _DATABASE_IDL_

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 */

#include <acscomponent.idl>
#include <Types.idl>
#include "SystemErr.idl"

#pragma prefix "acs"

/**
 * @file Database.idl

```

```

* SystemErr Database IDL File
*/

module DATABASE_MODULE
{
    /** @interface Database
    *   Interface to get access to the UOS database
    */
    interface DataBase : ACS::ACSComponent
    {
        /**
        *   Stores a new Proposal.
        *
        *   @param targets Target list composing this proposal.
        *   @return Assigned proposal ID (pid).
        */
        long storeProposal (in TYPES::TargetList targets);

        const long STATUS_INITIAL_PROPOSAL = 0;
        const long STATUS_NO_SUCH_PROPOSAL = -999; // it is not recommended to use this constant. this
        constant may be removed in future.

        /**
        *   Get the current proposal status for the given
        *   proposal.
        *
        *   @param pid Proposal ID
        *   @return status
        */
        long getProposalStatus(in long pid);

        /**
        *   Remove proposal.
        *
        *   @param pid Proposal ID
        */
        void removeProposal(in long pid);

        /**
        *   Returns all images for a given proposal.
        *   Raises an exception if proposal has not been
        *   executed yet.
        *
        *   @param pid Proposal ID
        *   @return Image list that belongs to this proposal
        */
        TYPES::ImageList getProposalObservations(in long pid)
            raises(SystemErr::ProposalNotYetReadyEx);

        /**
        *   Returns stored proposals which have not been executed yet.
        *
        *   @return Proposals with queued status. If there are no
        *   pending proposals returns an empty list
        */
        TYPES::ProposalList getProposals();

        /**
        *   Set the proposal status. Raises an exception if the change is not from
        *   queued(0) to running(1) or from running(1) to ready(2).
        *
        *   @param pid Proposal ID
        *   @param tid target ID
        *   @return None
        */
        void setProposalStatus(in long pid, in long status)
            raises(SystemErr::InvalidProposalStatusTransitionEx);

        /**
        *   Stores an image for a given proposal and target. Raises an exception

```

```

        * if an image has already been stored for the given
        * tid and pid.
        *
        * @param pid Proposal ID
        * @param tid target ID
        * @return None
        */
void storeImage(in long pid,
               in long tid,
               in TYPES::ImageType image)
    raises(SystemErr::ImageAlreadyStoredEx); // TODO raise also new exception
"ProposalDoesNotExist"
/**
 * Clean all the proposals
 */
void clean();
};

};

#endif

```

Camera.idl

```

#ifndef _CAMERA_IDL_
#define _CAMERA_IDL_

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 */

#include <baci.idl>
#include <Types.idl>

#pragma prefix "acsws"

module CAMERA_MODULE
{
    interface Camera : ACS::ACSComponent
    {

        TYPES::ImageType takeImage(in string exposureTime, in string iso);

    };
};

#endif

```

Instrument.idl

```

#ifndef _INSTRUMENT_IDL_
#define _INSTRUMENT_IDL_

```

```

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*/

#include <acscomponent.idl>
#include <Types.idl>
#include "SystemErr.idl"

#pragma prefix "acsws"

/**
 * @file Instrument.idl
 * SystemErr Instrument IDL file
 */

module INSTRUMENT_MODULE
{
    /**
    /*****
    /** @interface Instrument
    *   This is the Webcam interface for the 50mm telescope.
    */
    interface Instrument : ACS::ACSComponent
    {
        /**
        * Turns the Instrument camera on.
        *
        * @return None
        */
        void cameraOn ();

        /**
        * Turns the Instrument off.
        * A NULL string as the target identifier indicates that no image file
        * should be saved.
        *
        * @todo Function should be refactored so that only one operation is performed.
        *
        * @return None
        */
        void cameraOff ();

        /**
        * Retrieve image from the Instrument. Raises an exception if the
        * camera is not on.
        *
        * @return array of longs containing the image pixels
        */
        TYPES::ImageType takeImage(in long exposureTime)
            raises(SystemErr::CameraIsOffEx);

        /* Camera settings */

        /**
        * Set the RGB configuration of the camera
        * @param rgbConfig the TYPES::RGB configuration
        */

```

```
void setRGB(in TYPES::RGB rgbConfig)
    raises(SystemErr::CameraIsOffEx);

/**
 * Set the pixel bias configuration of the camera
 * @param bias the pixel bias configuration
 */
void setPixelBias(in long bias)
    raises(SystemErr::CameraIsOffEx);

/**
 * Set the reset level configuration of the camera
 * @param resetLevel the reset level configuration
 */
void setResetLevel(in long resetLevel)
    raises(SystemErr::CameraIsOffEx);
};

#endif
```


Storage.idl

```
#ifndef _STORAGE_IDL_
#define _STORAGE_IDL_

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 */

#include <acscomponent.idl>
#include <Types.idl>

#pragma prefix "acs"

module STORAGE_MODULE
{
    /**
     * Special storage created for the observatory
     * The storage has been designed to be written only
     * once and read many times per observation
     */
    interface Storage : ACS::ACSComponent
    {
        /**
         * @return the next valid ID to store a proposal
         */
        long getNextValidId();

        /**
         * Store in the Storage the completed observation
         * The number of Targets within proposal must match
         * the number of images
         */
        void storeObservation(in TYPES::Proposal prop, in TYPES::ImageList images);

        /**
         * Wipe out the storage
         */
        void clearAllData();

        /**
         * Retrieve a completed proposal from Storage
         */
        TYPES::ImageList getObservation(in long pid);
    };
};

#endif
```

Scheduler.idl

```

#ifndef _SCHEDULER_IDL_
#define _SCHEDULER_IDL_

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 */

#include <acscomponent.idl>
#include "SystemErr.idl"

#pragma prefix "acs"

/**
 * @file Scheduler.idl
 * SystemErr Scheduler IDL file
 */

module SCHEDULER_MODULE
{
    /** @interface Scheduler
     * This is a simple scheduler for the SystemErr
     */
    interface Scheduler : ACS::ACSComponent
    {
        /**
         * Start the scheduler.
         * The scheduler will loop through all available proposals,
         * either until all proposals are done or until the stop method is called.
         * Raises an exception if called twice.
         * @return None
         */
        void start ()
            raises(SystemErr::SchedulerAlreadyRunningEx);

        /**
         * Stops the scheduler.
         * This will stop the scheduler from scheduling more proposals.
         *
         * It will not(!) break the ongoing observation, and will return only
         * when the running observation has finished.
         *
         * Raises an exception if called twice.
         * @return None
         */
        void stop ()
            raises(SystemErr::SchedulerAlreadyStoppedEx);

        /**
         * Returns the pid of the proposal currently under execution
         *
         * Raises exception if no proposal is executing.
         * @return Proposal ID
         */
        long proposalUnderExecution()
            raises(SystemErr::NoProposalExecutingEx);
    };
}

```

```
};

#endif
```

Telescope.idl

```
#ifndef _TELESCOPE_IDL_
#define _TELESCOPE_IDL_

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 *   Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA
 */

#include <acscomponent.idl>
#include <Types.idl>
#include "SystemErr.idl"

#pragma prefix "acsws"

/**
 * @file Telescope.idl
 * SystemErr Telescope IDL file
 */
module TELESCOPE_MODULE
{
    /** @interface Telescope
     * High level interface to communicate with the hardware
     * related component.
     */

    interface Telescope : ACS::ACSComponent
    {
        /**
         * Moves to the given position and takes an exposure
         * of length exposureTime (seconds). Raises an exception
         * if the requested position is out of limits.
         *
         * @param coordinates target coordinates
         * @param exposureTime exposure time of the current observation
         * @return Image
         */
        TYPES::ImageType observe(in TYPES::Position coordinates, in long exposureTime)
            raises(SystemErr::PositionOutOfLimitsEx);

        /**
         * Commands the telescope to move to the given position. Raises
         * an exception if the requested position is out of limits.
         *
         * @param coordinates Requested telescope position
         * @return None
         */
        void moveTo(in TYPES::Position coordinates)
```

```

        raises(SystemErr::PositionOutOfLimitsEx);

    /**
     * Get the current telescope position.
     *
     * @return current telescope position
     */
    TYPES::Position getCurrentPosition();
};

#endif

```

TelescopeControl.idl

```

#ifndef _H3E_IDL_
#define _H3E_IDL_

#include <baci.idl>

#pragma prefix "acsws"

module TELESCOPE_MODULE {

    /** @interface TelescopeControl
     * Defines the interface for controlling and monitoring a simple
     * telescope. This model considers a "quantum" of movement defined by
     * the calibration process for the discrete rotation sensors. The telescope
     * can't be operated until the calibration is done. A "calibrated" status bit
     * is kept, thus the commanded position is not going to be followed if this bit
     * is not set. This IDL was thought for H3E project and for a lego model, but is used for
     * a more general purpose.
     * Please refer to <a href="https://csrc.inf.utfsm.cl/twiki4/bin/view/ACS/HardwareEndToEndExample">
     * CSRG H3E project Twiki site</a> for more information.
     */
    interface TelescopeControl : ACS::CharacteristicComponent {

        /**
         * Asynchronously sets the telescope to the specified position.
         * If the "calibrated" status bit is set, this method returns when the telescope
         * is at the commanded position, accepting an error defined by the calibration of
         * the rotation sensors for each axis. If not, the telescope is not going to move
         * and this method returns immediately.
         *
         * @param altitude      desired telescope's altitude (degrees)
         * @param azimuth       desired telescope's azimuth   (degrees)
         */
        void setTo (in double altitude, in double azimuth);

        /**
         * Asynchronously moves away the telescope, starting from actual position.
         * If the "calibrated" status bit is set, this method returns when the telescope is
         * positioned at the actual position plus the indicated values for each axis. If not,
         * the telescope does not move and this method returns immediately.
         * The indicated altitude and azimuth offsets must be bigger than the minimal altitude
         * and azimuth steps, defined by the calibration process, or the telescope is not going
         * to move.
         *
         * @param altOffset     desired altitude offset (degrees)
         * @param azOffset      desired azimuth offset (degrees)
         */
        void offSet (in double altOffset, in double azOffset);

        /**
         * Moves the telescope to zenith position. It is the same that a "setTo(90,0)" call.
         */
        void zenith ();
    };
};

```

```

/**
 * Moves the telescope to parking position (implemmentation-dependant).
 */
void park ();

/**
 * Unsets the "calibrated" status bit. It is necessary to manually move the
 * telescope (e.g. when it needs to be calibrated).
 */
void setUncalibrated ();

/**
 * Starts the calibration procedure for the conversion from motor rotation
 * to arc degrees. This procedure requires the telescope to be at zenith
 * position due to lack of touch sensors on the Lego MindStorms kit. Don't
 * forget to unset the "calibration" status bit when manually moving the telescope
 * or it is going to try to return to the last commanded position.
 */
void calibrateEncoders ();

/** Indicates the last commanded telescope's altitude.
 */
readonly attribute ACS::RWdouble commandedAltitude; // devio, LegoCmdAltDevIO, CORBA::Double

/** Indicates the last commanded telescope's azimuth.
 */
readonly attribute ACS::RWdouble commandedAzimuth; // devio, LegoCmdAzDevIO, CORBA::Double

/** Indicates the actual telescope's altitude.
 */
readonly attribute ACS::ROdouble actualAltitude; // devio, LegoAltDevIO, CORBA::Double

/** Indicates the actual telescope's azimuth.
 */
readonly attribute ACS::ROdouble actualAzimuth; // devio, LegoAzDevIO, CORBA::Double

/** Indicates some telescope's status parameters
 */
readonly attribute ACS::RWpattern status; // devio, LegoStatusDevIO, ACS::pattern
};

};

#endif

```

Error Definitions

The XML Error Definition file has to be placed in the ICD/idl directory:

SystemErr.xml

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<Type xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns="Alma/ACSError" xsi:schemaLocation="Alma
/ACSError ACSError.xsd" name="SystemErr" type="900907" _prefix="acsws">
  <ErrorCode name="AlreadyInAutomatic"
    shortDescription="Already in automatic mode"
    description="Trying to set automatic mode, failed. It has already been set"/>
  <ErrorCode name="PositionOutOfLimits"
    shortDescription="Position out of limits"
    description="Command tries to move the telescope out of limits"/>
  <ErrorCode name="ProposalNotYetReady"
    shortDescription="Proposal is not ready"
    description="Proposal is not ready"/>
  <ErrorCode name="InvalidProposalStatusTransition"
    shortDescription="Database: Invalid proposal status"
    description="Trying to set an invalid status for the proposa."/>
  <ErrorCode name="ImageAlreadyStored"
    shortDescription="Image already stored"
    description="Image has already been stored in the database."/>
  <ErrorCode name="CameraIsOff"
    shortDescription="camera is off"
    description="Trying to take exposure with camera off."/>
  <ErrorCode name="SchedulerAlreadyRunning"
    shortDescription="Scheduler is already running"
    description="Trying to start scheduler, but is already has been started."/>
  <ErrorCode name="SchedulerAlreadyStopped"
    shortDescription="Scheduler is already stopped"
    description="Trying to stop scheduler, but is already has been stopped."/>
  <ErrorCode name="NoProposalExecuting"
    shortDescription="No proposal is executing"
    description="Trying to retrieve an executing proposal, but no proposal is executing."/>
  <ErrorCode name="SystemInAutoMode"
    shortDescription="System is in automatic mode"
    description="Trying to execute a command in console while the system is in automatic mode."/>
  <ErrorCode name="CannotOpenDevice"
    shortDescription="Can't open device"
    description="Can't open THE device."/>
</Type>
```